

IMPERIUM - ADEPTA SORORITAS

CANONESS WITH JUMP PACK

Leader Acts of Faith Deep Strike

M12"

T3

SV3+

W3

LD7+

OC1

RW4+

75 PTS

Base 32mm



1

KOMMANDO

—

2

BEWEGUNG

—

3

BESCHUSS

Ministorum hand flamer

IGNORES COVER

PISTOL

TORRENT

R12"

A

BS

S

AP

D

D6

N/A

4

0

1

VERWUNDET

2+T1-2

3+T3

4+T4

5+T5-7

6+T8+

Condemnatory Psalms

In your Shooting phase, this unit can select one visible enemy unit within 12". That enemy unit is condemned:
- While a unit is condemned, that unit has +3" detection range.

4

ANGRIFF

—

5

NAHKAMPF

Blessed Halberd

R

A

WS

S

AP

D

Melee

5

2+

5

-2

2

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

Holy Eviscerator

SUSTAINED HITS 1

R

A

WS

S

AP

D

Melee

3

2+

6

-2

2

VERWUNDET

2+T1-3

3+T4-5

4+T6

5+T7-11

6+T12+

Power weapon

R

A

WS

S

AP

D

Melee

4

2+

4

-2

2

VERWUNDET

2+T1-2

3+T3

4+T4

5+T5-7

6+T8+

Divine Deliverance

Once per battle, at the start of the Fight phase, this model can use this ability. If it does, until the end of the phase, add 3 to the Attacks characteristic of melee weapons equipped by the model and those weapons have the [DEVASTATING WOUNDS] ability

IMMER / EINMALIG

Sacred Command

Once per battle round, one unit from your army with this ability can use it when its unit is targeted with a Stratagem. If it does, reduce the CP cost of that use of that Stratagem by 1CP.

GEGEN DIESE EINHEIT

W3 · RW 3+ · 4++ · 3 LP je Modell

WIRD VERWUNDET MIT

2+S6+

3+S4-5

4+S3

5+S2

6+S1

RETTUNGSWURF JE DS

DS 03+

DS -14+

DS -24++

DS -34++

DS -44++

REGELN & KEYWORDS KURZ

Acts of Faith If your Army Faction is Adepta Sororitas, each unit from your army with this ability can perform one Act of Faith per phase.
Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...
Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.
IGNORES COVER Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod...
PISTOL [PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.
SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].
TORRENT Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

AUFSTELLUNG

1x Canoness with Jump Pack
Ausrüstung: Ministorum hand flamer, Blessed Halberd, Holy Eviscerator, Power weapon
• This model can replace its Blessed Halberd with Ministorum Hand Flamer and Power Weapon or Holy Eviscerator.
Anführer
This unit can be attached to the following units: SERAPHIM SQUAD, ZEPHYRIM SQUAD